



## 2022 Rage at the River

# Drivers Notes

## RULES AND REGULATIONS

### RACE INFO

- Race Lap is approximately 13 Miles.

- Saturday's Course will be .75 Miles longer than Sunday's Course. Changes will be clearly marked.
- **Start/Finish** is a complete **STOP** until the flagman motions you to proceed.
- Pre-Race Drivers Meeting is Mandatory for ALL Drivers.
- Fun Run – SXS /Race Vehicles/Approved Prerunners only.

### PITS/CAMPING

- Speed Limit on all Access/Pit Roads is 15 MPH
  - BLM and Law Enforcement will enforce the Speed Limits with citations.
  - Any team found speeding; it will be an Automatic DISQUALIFICATION.
- Racers Fueling with Pressurized Systems/Fuel Towers:
  - Those Fueling the Vehicle MUST be wearing a Fire Suit and/or Apron. Safety First!!!
- All Fuel/Fuel Cans must ALWAYS be on Containment Substrates.
- No in-ground fires or Heat Rings. All Fires MUST be above ground.
- **ABSOLUTELY NO FIREWORKS.** If you are caught shooting them off from your Pit or at the event, you will be DQ'd.
- PLEASE PICK UP ALL OF YOUR TRASH AND TAKE IT WITH YOU!!!!
- Pit passes MUST be on the windshield of your vehicle with your Race Vehicle Number. These are required for Entrance to the Event. Wristbands must be worn on wrist. If found without, you will not be allowed into the pits/escorted out.
- All personnel associated with your race team must have a wristband issued at Registration to enter pit/event areas.
- If you are found with fake/duplicated credentials you will be disqualified.
- No team interference with SNORE Relay unless reporting a roll over or car in need of assistance.
- SNORE personnel will be using SXS's for Race Operations. Do not assume that because you see one of these vehicles being operated, it is ok for you to operate yours.
  - No SXS, Motorcycles, Quads, UTV's, Dirt Bikes or Pit Bikes allowed at any time. If any member of your team, pit crew or family violates this rule, YOUR ENTRY WILL BE DISQUALIFIED.
- No Drones or RC Cars in the COLD PITS or HOT PITS.
- SGE1 – Any entrant who fails to fully fill out and sign required registration forms and releases shall be disqualified and shall forfeit any prize money, points, and contingencies won in that particular event.
- Racers - You are responsible for not only yourself, but for everyone on your team and in your pits. Please be respectful to all SNORE personnel. If you or anyone from your team is found to have been disrespectful to any SNORE Official and/or Volunteer, you will be subject to a penalty and/or a DQ. No exceptions.

\*Subject to Change  
Updated 12/5/2022

**ABSOLUTELY NO DRINKING ALCOHOLIC BEVERAGES, USE OF NARCOTICS, OR CONTROLLED SUBSTANCES in the pit areas during the event. This is from when the First Heat starts to the Last Heat finishes. If YOU or ANYONE ASSOCIATED with your team is found drinking or under the influence, you will be DISQUALIFIED. NO EXCEPTIONS. DON'T RUIN IT FOR EVERYONE ELSE!!!**

### HOT PITS

- Only one Vehicle per race Entry in current heat allowed in HOT PIT.
- All Vehicles entering HOT PITS must have a HOT PIT pass along with HOT PIT Wristbands for Crew.
  - Each heat will be color coordinated.
  - You are only allowed in the HOT PIT during your heat.
  - You will receive (5) HOT PIT Bands and (1) HOT PIT Pass at Registration
- All Crew Members in the HOT PITS must be 14 years of age
- All Pit personnel MUST have HI-VIS Clothing at all times in the HOT PITS.
  - Safety Yellow, Orange, Pink.
- No Dogs or Chairs allowed in the HOT PITS
- Wait for the HOT PIT Monitor to grant you entrance to the HOT PIT. Please wait till your current heat to proceed to the HOT PIT.
  - There is only One Entrance/Exit to the HOT PIT. Do not Drive over the Berm.
- Race Vehicles: When entering the HOT PIT, SPEED LIMIT is 25 MPH. Of you are found Speeding, you will be penalized.
- NO Pitting during your active heat from the COLD PIT. All Pitting and/or Driver Changes must be done at the HOT PIT. If found pitting from the COLD PIT during your heat, you will be DISQUALIFIED.

### STAGING

- **VERY IMPORTANT:** Vehicles competing in multiple classes must change numbers between heats with the exception of the pre run class. (EX: If you are a 1/2 1600 racer running Limited Sportsman you MUST change your number from 1600 to 1300. This is important for staging and timing). NO EXCEPTIONS. Come Prepared, having the correct Number is part of Race Prep. Any vehicle running numbers that do not meet SNORE rules will not be timed or scored.
- See Schedule of Events for Staging Times. Posted Staging Time is the time your vehicle is expected at the staging area, not when you start warming up your car and putting on your helmet.
- Teams must monitor SNORE Relay Channel **151.625** for updated information pertaining to staging and start times. If SNORE sees an opportunity to start the next heat early, we will take advantage of the time/daylight we have.
- Wristbands, Head and Neck Restraints and Helmet Stickers will be checked at Staging.
- Do not crowd Staging, please pay attention to where the Staging Team Directs you to go.
- If you are late to your Staging times, you will be put to the back of your class regardless of draw position. **DO NOT BE LATE!**
- **For the Vehicles that Qualify:** The Driver that Qualified the car MUST start Saturday's Race. Drivers will be verified at Staging.

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### DURING THE RACE:

- Absolutely NO Chasing or Running Parts on the Racecourse. All Retrieval will be done by SNORE.
- Only Authorized Official and Media Vehicles are allowed on the Course or Closed Area.
- Do not hit the Barricades, Cones etc.
- Do not hit the Timing Loop. **Subject to Penalty and/or DQ.**
- No Passing in the HOT PIT – Use Common Sense
- Do not go through/under the Power Line Towers.
- Course Cutting will not be tolerated. DO NOT go around jumps or whoops, DO NOT cut corners, this is considered Course Cutting. Automatic DQ upon Notification and Verification. Speeding penalties will be issued based on the severity of the infraction. Board Officials not Racing will be monitoring areas not shown on the map as checkpoints. **ALL DECISIONS ARE FINAL AND NOT ELIGIBLE FOR CRB.**
- It is your responsibility to review any penalties. CHECK TO SEE IF YOU NEED TO GO TO THE CRB AT THE TIMING TRAILER AFTER THE RACE. THE CRB WILL BE 1 HOUR BEFORE THE AWARDS AT THE SAME LOCATION AS THE AWARDS.
- Please be aware of ALL Wildlife around you. The Desert Tortoise may be out.
- You must slow down if you see Track Personnel waving flags. Please be aware of emergency and SNORE Officials on and off the Track.
- Excessive nerfing will not be tolerated. No Nerfing Class 11.
- All Vehicles must enter Post Tech on Saturday and Sunday at the end of your heat and WAIT for a SNORE Official to tag you if needed and release you from Post Tech.
  - Failure to report to Post Tech could result in a DNF for that Heat.
  - Alteration of the Post Tech Tag will also result in a DQ.
- Any and all Racing/Racer/Racecourse Situations and/or Issues need to be relayed and confirmed through SNORE 1 (Race Director) only.
- Any Racing Incidents must be reported to the Race Director within an Hour of the Heat Ending.

SNORE Relay channel 151.625

### **New Racers:**

If you have any questions, please contact Journee.

[Contingency@SNORERacing.net](mailto:Contingency@SNORERacing.net)

Welcome to SNORE!!!