



2021 KING SHOCKS BATTLE AT PRIMM

RACE INFO

- Race lap is approximately 13 miles.
- Start/Finish will be located near the CORR track, on the south east side.
- Start/Finish is a **complete stop**.
- ABSOLUTELY NO chasing or running parts on the racecourse – All retrieval will be done by SNORE.
- Vehicles competing in multiple classes must change numbers between heats with the exception of the pre run class.
- Any vehicle running numbers that do not meet SNORE rules will not be timed or scored.
- It is YOUR responsibility to review any penalties which will be posted at the timing trailer.
- Please be aware of emergency and SNORE officials on and off the course.
- Fun Run: SXS or Race Vehicle ONLY!!!
- **Pre-race Driver's Meeting is mandatory for ALL drivers!**

TEAMS

- You will receive six (6) main pit bands and four (4) hot pit bands. You will receive four (4) main pit passes and one (1) hot pit pass.
- All personnel associated with your race team must have a wristband to enter pit area. Wristbands will be issued at sign-ups when you turn in your release of liability.
- Pit Pass Vehicle Stickers are required for all vehicles entering cold pit areas.
- If you are found with fake/duplicated credentials you WILL BE DISQUALIFIED.
- Only authorized OFFICIAL vehicles are allowed on the course and in closed area.
- Speed limit in pit for pit vehicle is 15 MPH.
- No camping or pitting in any of the Primm Resorts Parking Lots
- COLD PIT areas are located behind the mall in the South Camp dirt area and North Camp above the short course track.
- There will be no driving from North Camp to the finish line. You MUST use the asphalt road next to the highway.
- No Drones.
- **NO PITTING WILL BE ALLOWED ON OR AROUND THE CORR TRACK!**
- NO in-ground fires or heat rings, all fires MUST be above ground.
- NO quads, dirt bikes or UTV's allowed anywhere at any time after the fun run. If any member of your team, pit crew or family violates this rule, **YOUR ENTRY WILL BE DISQUALIFIED.**
- SNORE personnel will be using side-by-sides and rhinos for race operations and will be marked as OFFICIAL. DO NOT assume that because you see one of these vehicles being operated, it is okay for you to operate yours.

ABSOLUTELY NO DRINKING ALCOHOLIC BEVERAGES, USE OF NARCOTICS, OR USE OF CONTROLLED SUBSTANCES in any SNORE designated race area (all pits, blacktop, etc.) from the start of the first heat to the end of the last heat on both days. If you or anyone associated with your team is found with any of the above, you will be DISQUALIFIED.

(Marijuana is also forbidden unless excused by a medical note. If you are competing, the use of controlled substances is forbidden at all times during the race.)

STAGING

- Posted Staging time is the time your vehicle is expected at the staging area, not when you start warming up your race car and putting on your helmet.
- Teams must monitor the **SNORE Relay channel 151.625** for updated information pertaining to staging and start times. If **SNORE sees an opportunity to start the next heat early**, we will take advantage of that opportunity.
- Any vehicle not ready to start in their assigned position will start at the end of their class. Any vehicle who is not ready and their class has already started will wait until the end of the class that is currently starting.
- DO NOT crowd staging, we are running seven heats and have a lot of cars that need to be able to get to their designated spot quickly.
- Wristbands and helmet stickers will be checked at staging.
- For those vehicles that qualified, the driver that qualified the car **MUST** start the race - qualifying drivers will be verified at staging.

HOT PITS

- Only one vehicle per race entry in current heat in HOT PIT, you will receive a separate HOT PIT vehicle pass at sign ups. **ALL VEHICLES entering HOT PITS must have a HOT PIT pass along with Hot Pit wristbands for crew.**
- All Crew members attending HOT PIT area must be at least 14 years of age and have a HOT PIT wristband on to be in HOT PIT (provided in driver's packet)
- You must be 14 years old to be in the HOT PIT.
- NO DOGS or Chairs are allowed in the HOT PIT
- NO Standing on the wall in the HOT PIT
- WAIT for the HOT PIT monitor to grant you entrance into the HOT PIT, please wait until your current heat to proceed to HOT PIT. There will be one entrance/ exit to the HOT PIT.
- When entering HOT PIT, the SPEED LIMIT is 25 MPH, if you are found speeding you WILL BE PENALIZED
- NO PITTING during your active heat from the COLD PIT, all pitting and/or driver's changes **MUST BE DONE** in the HOT PIT, if you are found pitting from the COLD PIT during your HEAT you will be DISQUALIFIED.
- **All crew members that enter Hot Pit area with wristband MUST WEAR SAFTEY VEST/SHIRT**

DURING THE RACE

- ALL limited class race vehicles must enter post tech on Saturday and Sunday at the end of your heat and **WAIT** for a SNORE OFFICIAL to tag you if needed and release you from POST TECH. Failure to report to post tech could result in a DNF for that heat. Alteration of the tag will result in a DQ.
- The 25 fastest vehicles will be tagged at post tech. Alteration of the tag will result in a DQ.
- DO NOT go through/under the power line towers.

- DO NOT drive into or access the desert from the infield.
- NO blocking or nerfing in the infield.
- DO NOT hit the barricades.
- DO NOT nerf Stock Bugs or Class 9s.
- DO NOT hit the timing loop.
- DO NOT cut infield corners.
- DO NOT go around jumps and whoops. That will be considered course cutting and you will be DQ'd.

ALL FUEL CANS (FULL OR EMPTY) MUST HAVE A BARRIER BETWEEN THE CONTAINER AND THE DESERT GROUND SURFACE THAT WILL CONTAIN ANY POTENTIAL FUEL LEAKAGE. THERE MUST ALSO BE A BARRIER UNDER THE CAR WHEN IT IS BEING FUELED TO PROTECT FROM SOIL CONTAMINATION.